

## A Quick Introduction to Vectorization in MATLAB

### Overview

Vectorization is the use of MATLAB's implementation of matrix algebra syntax or array operators to perform calculation without the *explicit* use of loops.

#### Vectorized expression:

```
x = linspace(0,2*pi);  
y = sin(x);
```

Because **x** is a vector, MATLAB automatically creates **y** as a vector of the same shape. Each element of **y** is the sine of the corresponding element of **x**

#### Equivalent Loop:

```
n = 100;  
dx = 2*pi/(n-1);  
x(1) = 0;  
y(1) = sin(x(1));  
for i=2:n  
    x(i) = x(i-1) + dx;  
    y(i) = sin(x(i));  
end
```

### Advantages

Vectorization is good because

- Vectorization enables writing of code that is compact and idiomatic.
- Compact, idiomatic code is easier to read and debug.
- Vectorized code is faster, even though the same computations are performed.

### Matrix Operations are Vectorized

The MATLAB **\***, **+**, and **-** operators adhere (mostly) to the rules of linear algebra.

#### Examples:

```
>> x = [1; 2; 3]; y = [5; 1; -2];  
>> z = x + y  
z =  
    6  
    3  
    1
```

```
>> A = [2 -1 3; 4 0 7; 5 9 -6];  
>> u = A*x  
u =  
    9  
   25  
    5
```

#### Scalar addition

You cannot add a scalar to a vector or a matrix, but MATLAB allows the following abuse of the notation of linear algebra.

```
>> s = 2  
s =  
    2  
>> B = A + s  
B =  
    4    1    5  
    6    2    9  
    7   11   -4
```

```
>> v = z + s
v =
     8
     5
     3
```

## Array Operators

There are situations where vectorization would be good, but not supported by the rules of linear algebra.

Example: Compute the area of a set of circles,  $a = \pi r^2$ , where  $r$  is a vector of radii. According to the rules of linear algebra, only square matrices can be squared.

To help the programmer, without breaking the rules of linear algebra, MATLAB provides *array* operators. In the case of the square (or any power), the expression  $y=x.^2$  creates a vector  $y$  of the same shape as  $x$ , and each element of  $y$  is the square of corresponding element of  $x$ .

### Vectorized expression:

```
a = pi*r.^2;
```

### Equivalent Loop:

```
for i=1:length(r)
    a(i) = pi*x(i)^2;
end
```

Operator	Meaning	Vectorized Example	Equivalent Loop
.*	Element-by-element multiplication	$z = x.*y$	<pre>for i=1:length(x)     z(i) = x(i)*y(i); end</pre>
./	Element-by-element division	$z = x./y$	<pre>for i=1:length(x)     z(i) = x(i)/y(i); end</pre>
.^	Raise each element to a power	$z = x.^(1/3)$	<pre>for i=1:length(x)     z(i) = x(i)^(1/3); end</pre>

**Note:** There is no need for `.+`, `.-` operators.